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Information Decomposition on Structured Space

Mahito Sugiyama (Osaka Univ.)

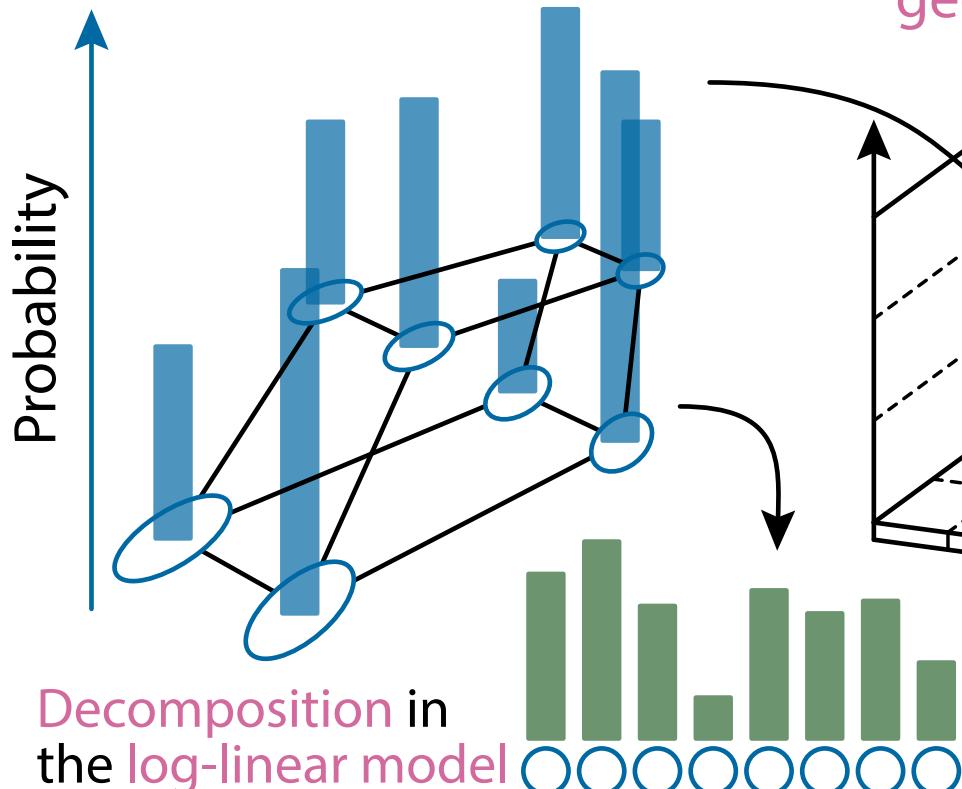
Hiroyuki Nakahara (RIKEN), Koji Tsuda (UTokyo)

Contributions

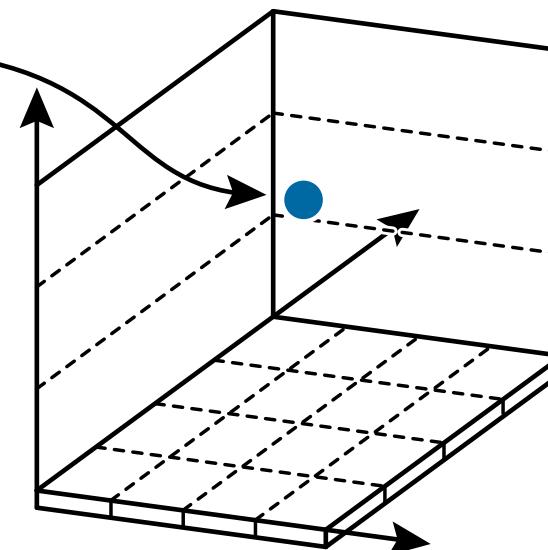
- We build **information geometry** for **posets** (partially ordered sets)
 - Decomposition of **KL divergence**
- Key observations:
 - θ -coordinate \rightarrow principal **ideals** (lower sets) $\rightarrow p$ -coordinate
 - θ -coordinate: coefficients of a log-linear model
 - p -coordinate: probabilities
 - p -coordinate \rightarrow principal **filters** (upper sets) $\rightarrow \eta$ -coordinate
 - η -coordinate: frequencies (sufficient statistics)
- Code: <https://git.io/decomp>

Summary

Probability distribution
on **posets** (partially ordered sets)



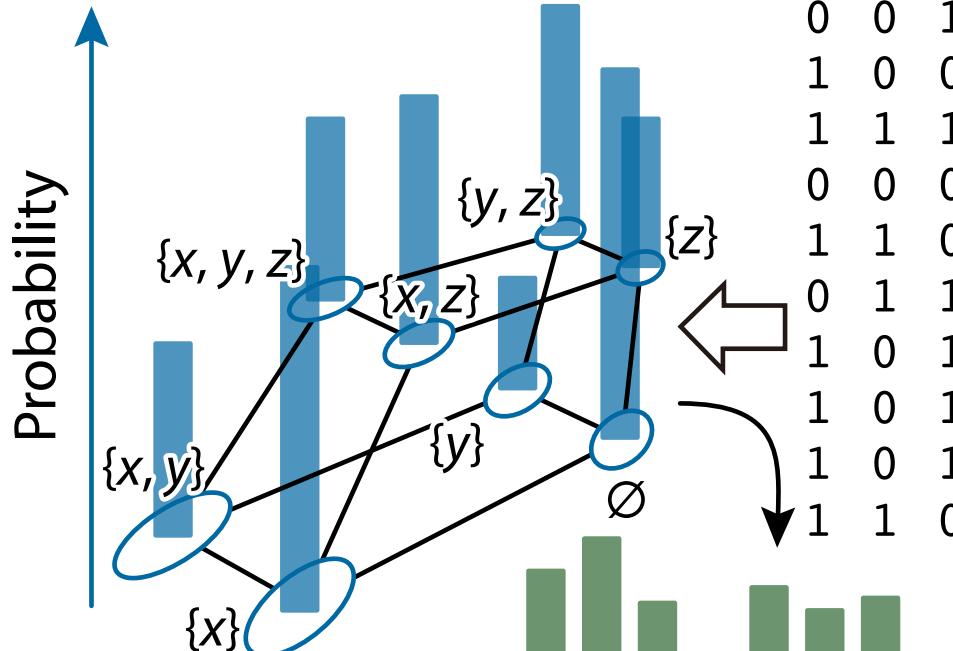
Information
geometry



$$\log p(x) = \sum \theta(s)$$

Summary

Probability distribution
on **posets** (partially ordered sets)



Decomposition in
the log-linear model

x	y	z (e.g. Neurons, SNPs, ...)
0	0	1 ...
1	0	0 ...
1	1	1 ...
0	0	0 ...
1	1	0 ...
0	1	1 ...
1	0	1 ...
1	0	1 ...
1	1	0 ...

Numerical score
(KL divergence)
and the *p*-value
for higher-order
interactions

$$\log p(x) = \sum \theta(s)$$

Transaction database



ID 1: 1 1 0

ID 2: 1 1 1

ID 3: 1 1 0

ID 4: 1 1 1

ID 5: 1 1 0

ID 6: 1 0 1

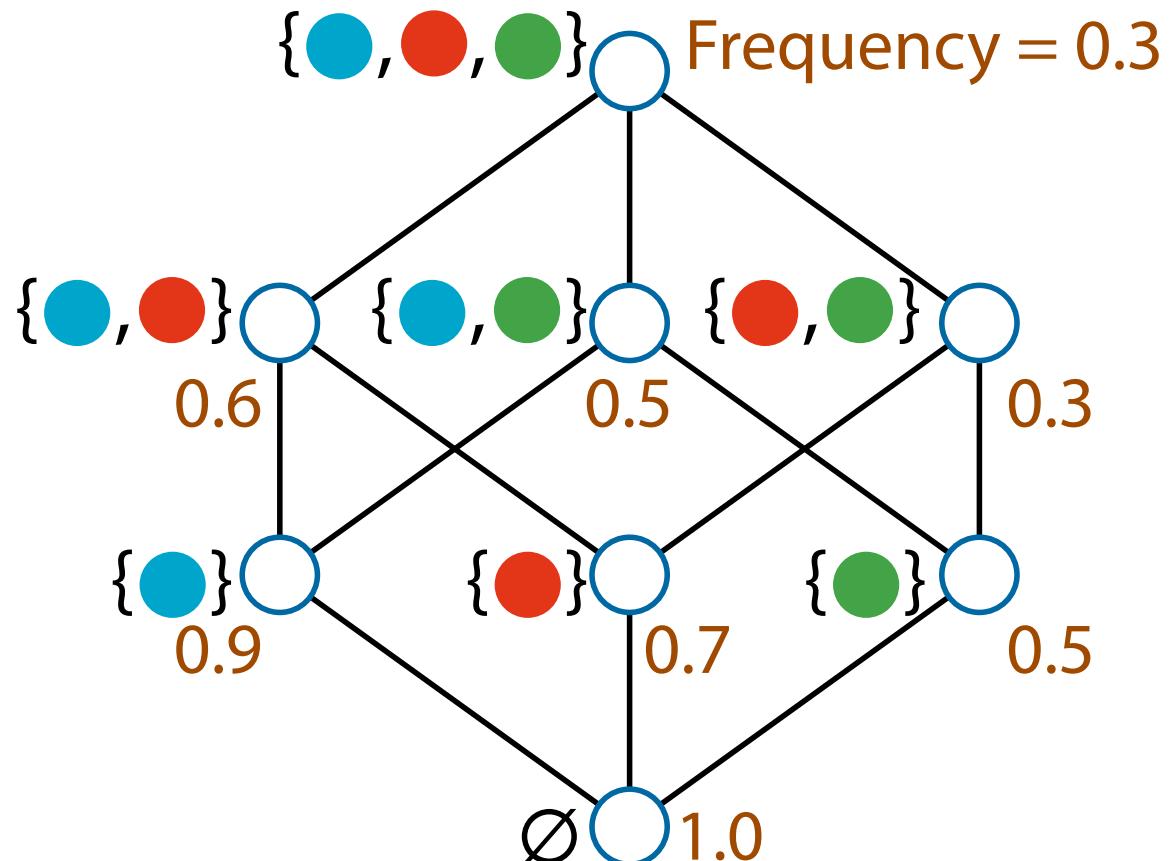
ID 7: 1 0 1

ID 8: 1 1 1

ID 9: 1 0 0

ID10: 0 1 0

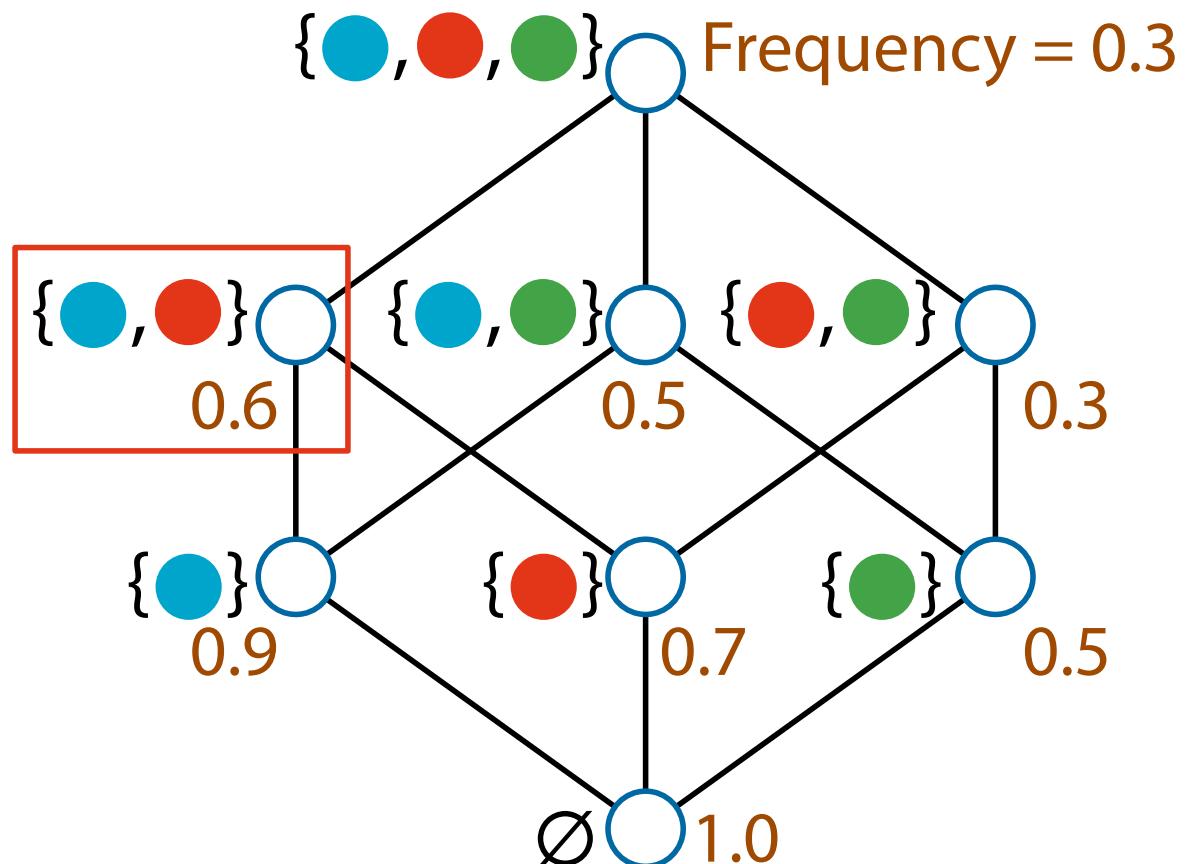
Itemset lattice



Transaction
database

ID 1:	1	1	0
ID 2:	1	1	1
ID 3:	1	1	0
ID 4:	1	1	1
ID 5:	1	1	0
ID 6:	1	0	1
ID 7:	1	0	1
ID 8:	1	1	1
ID 9:	1	0	0
ID10:	0	1	0

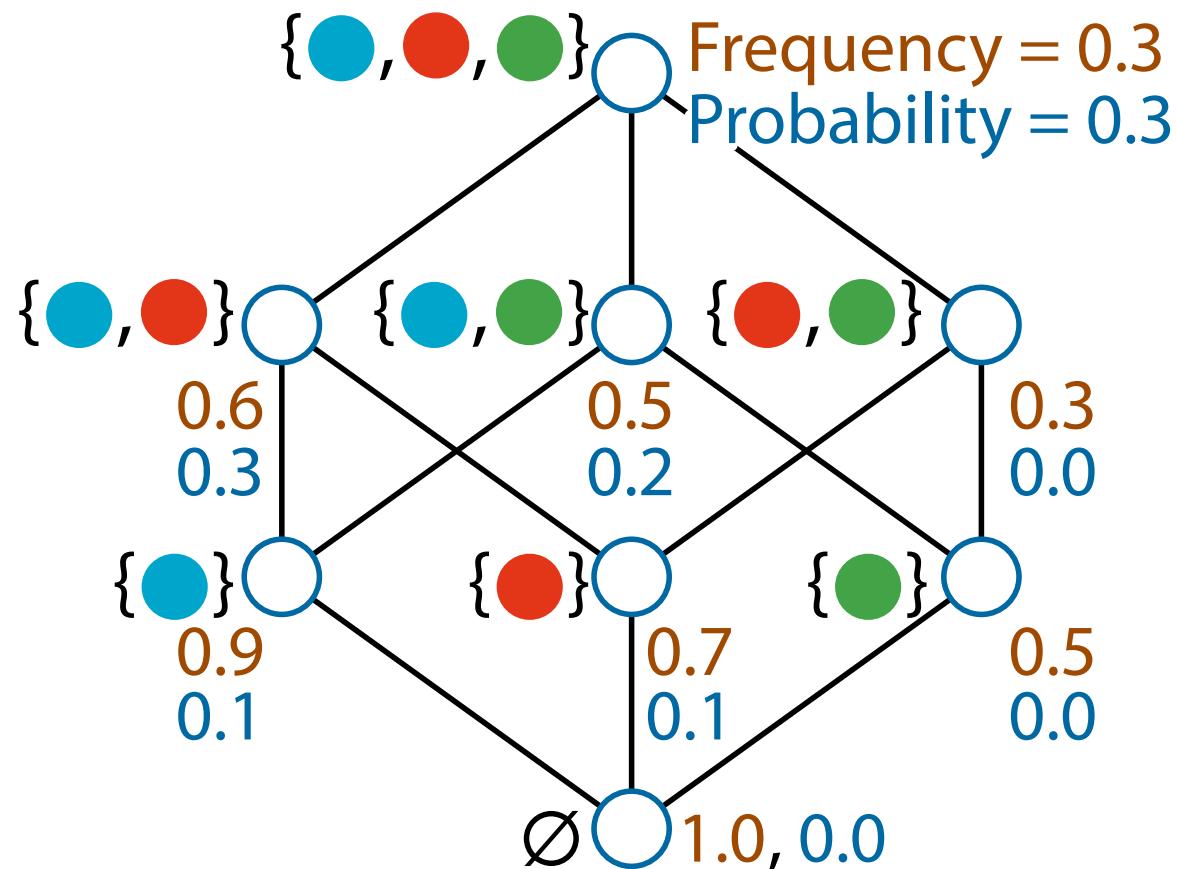
Itemset lattice



Transaction database

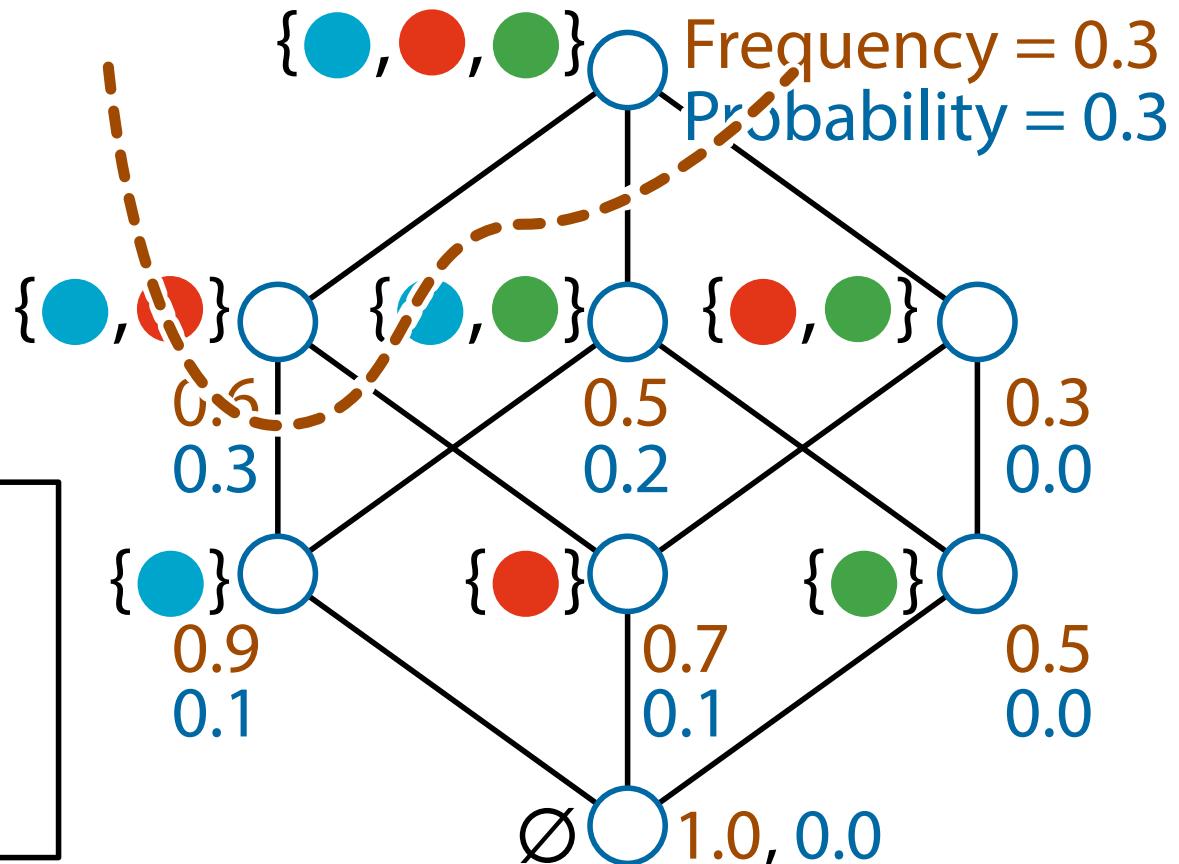
ID 1:	1	1	0
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ID 3:	1	1	0
ID 4:	1	1	1
ID 5:	1	1	0
ID 6:	1	0	1
ID 7:	1	0	1
ID 8:	1	1	1
ID 9:	1	0	0
ID10:	0	1	0

Itemset lattice



*Upward =
Pattern mining*

Itemset lattice

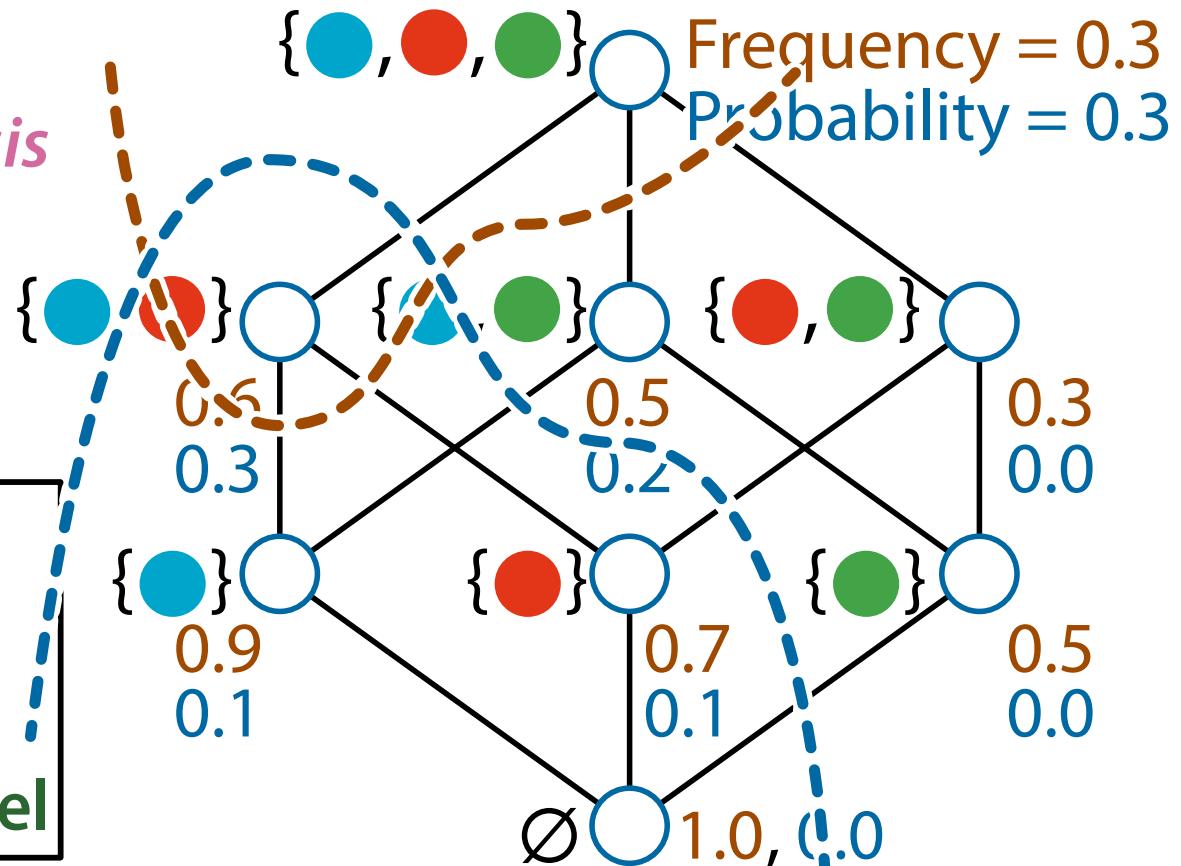


η : Frequency
 p : Probability

$$\eta(\{\text{Blue}, \text{Red}\}) = p(\{\text{Blue}, \text{Red}\}) + p(\{\text{Blue}, \text{Red}, \text{Green}\})$$

Upward = Pattern mining
Downward = Log-linear analysis

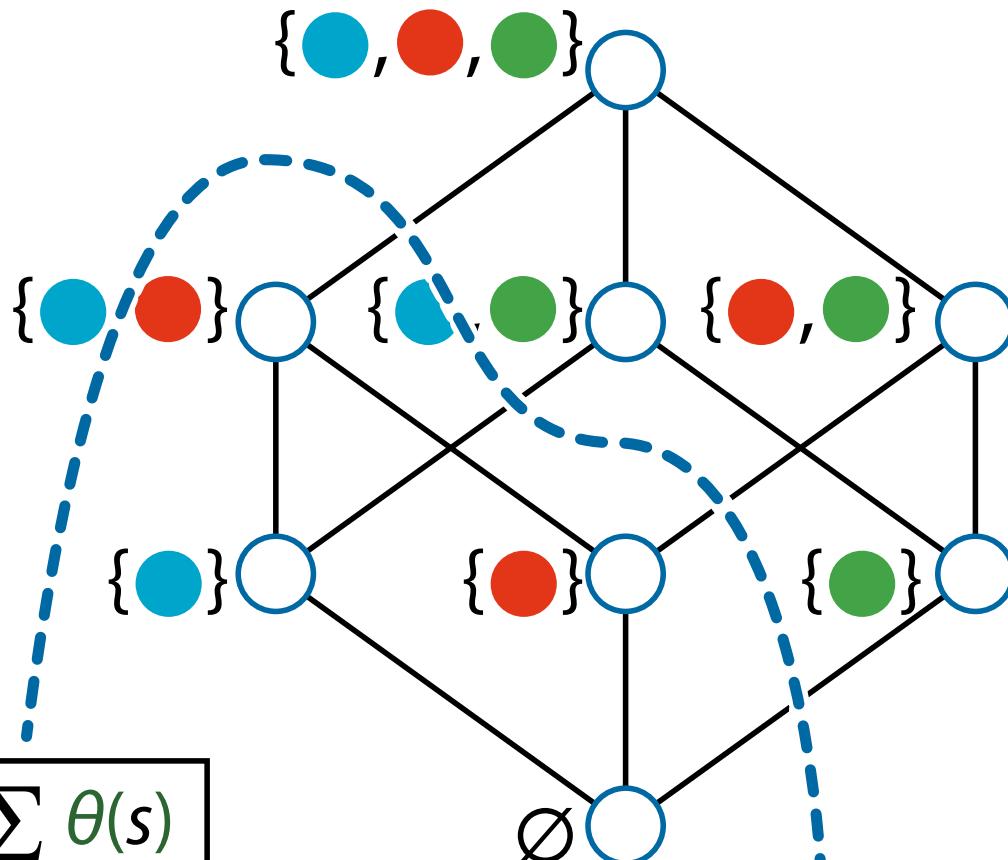
Itemset lattice



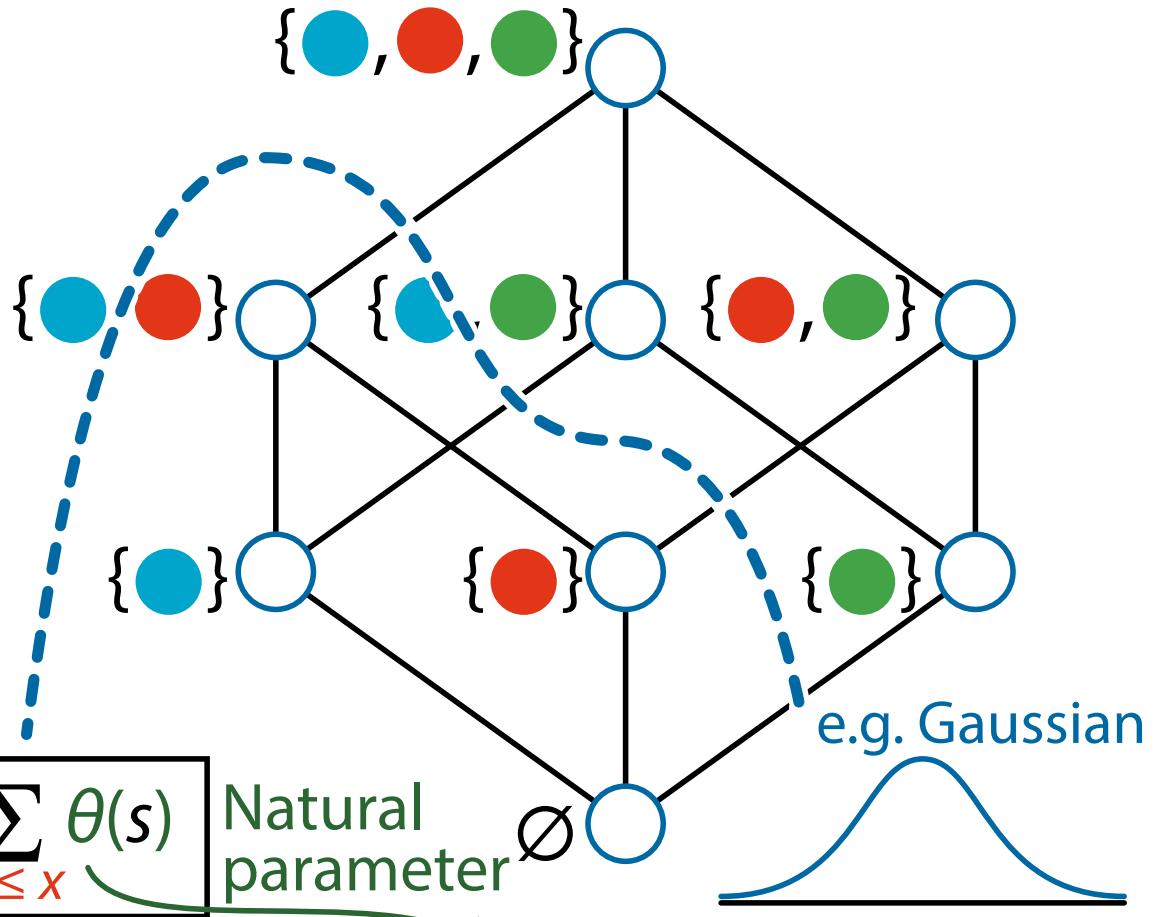
η : Frequency
 p : Probability
 θ : Coefficient of
 log-linear model

$$\eta(\{A, B\}) = p(\{A, B\}) + p(\{A, B, C\})$$

$$\log p(\{A, B\}) = \theta(\{A, B\}) + \theta(\{A\}) + \theta(\{B\}) + \theta(\emptyset)$$



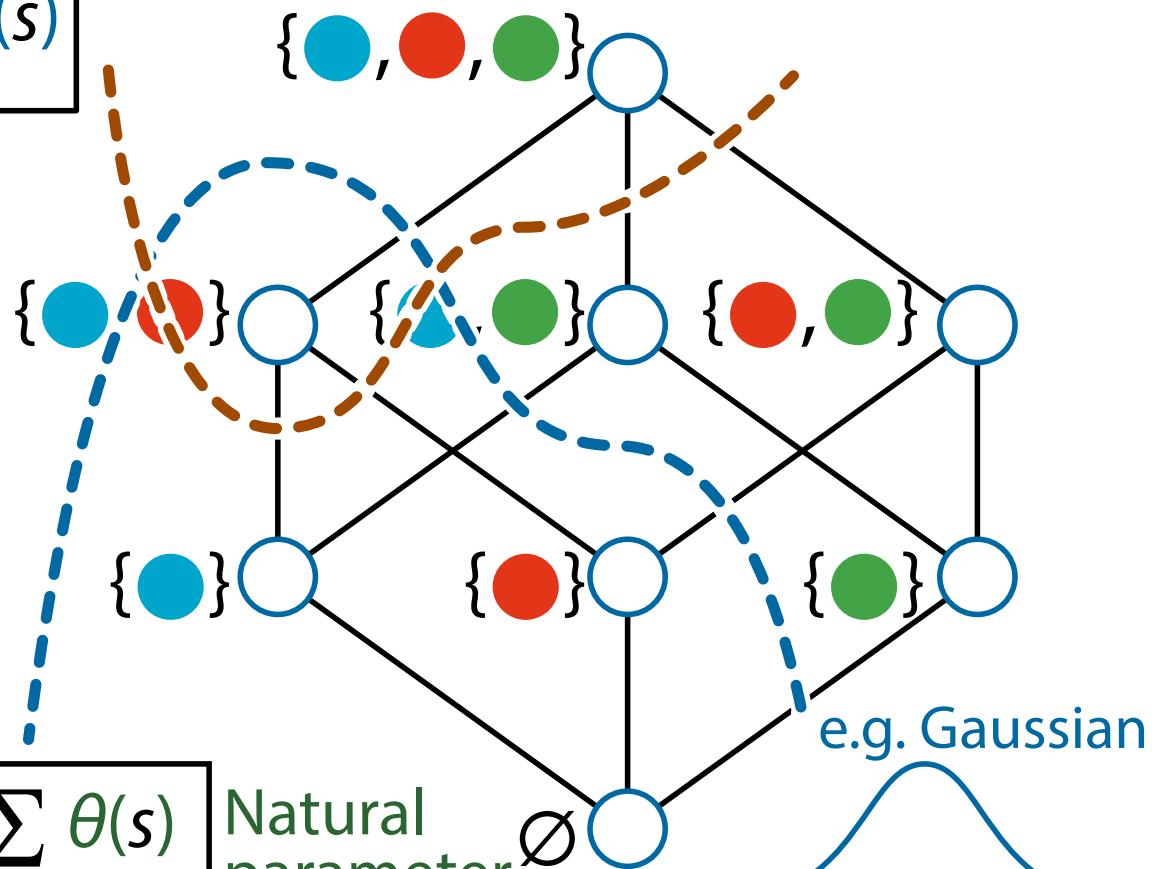
$$\log p(x) = \sum_{s \leq x} \theta(s)$$



$$\eta(x) = \sum_{s \geq x} p(s)$$

$$\eta(x) = \mathbb{E}[F_X(s)]$$

Sufficient statistics of exponential family

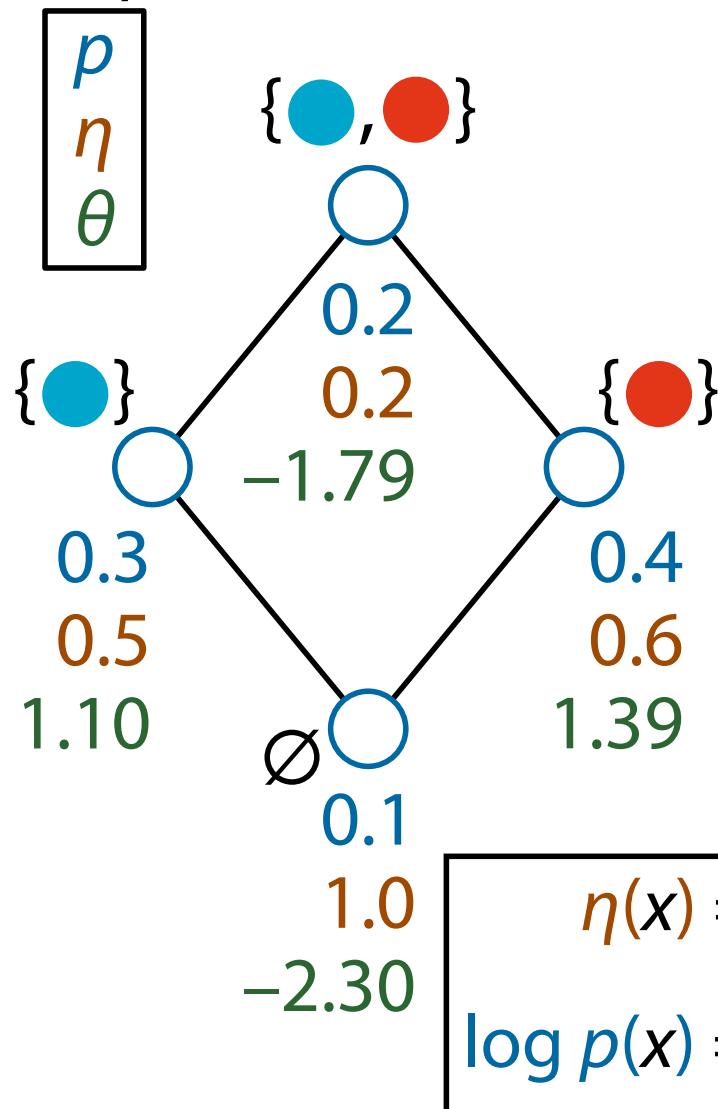


$$\log p(x) = \sum_{s \leq x} \theta(s)$$

Natural parameter

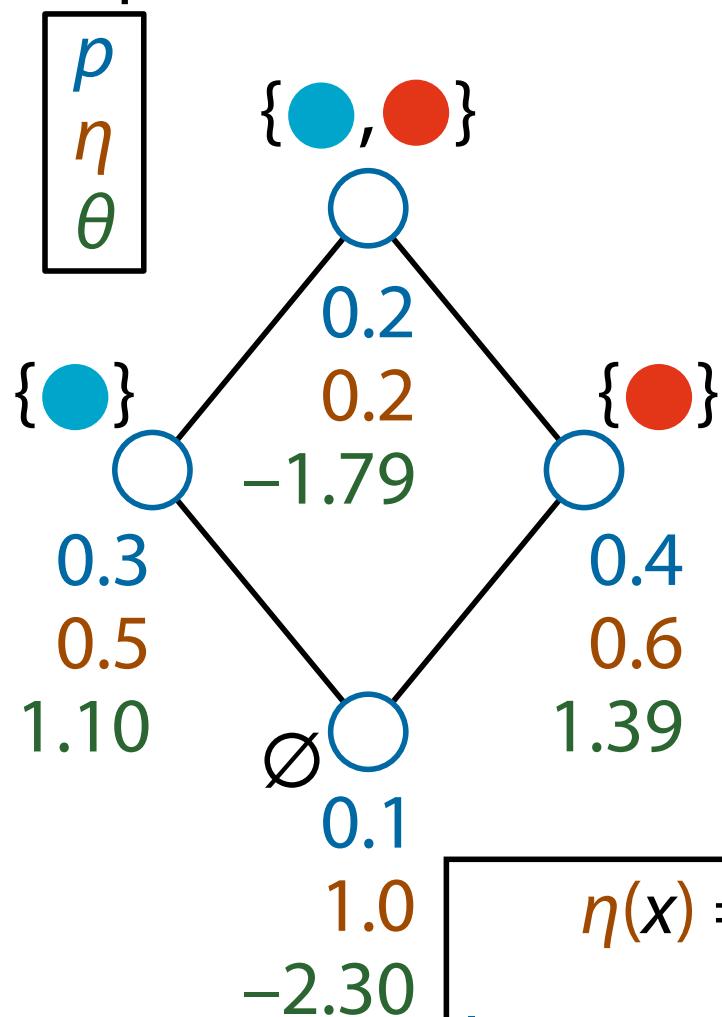
Exponential family: $p(x) = \exp\left(\sum \theta(s) F_s(x) - \psi(\theta)\right)$

Triple for each node



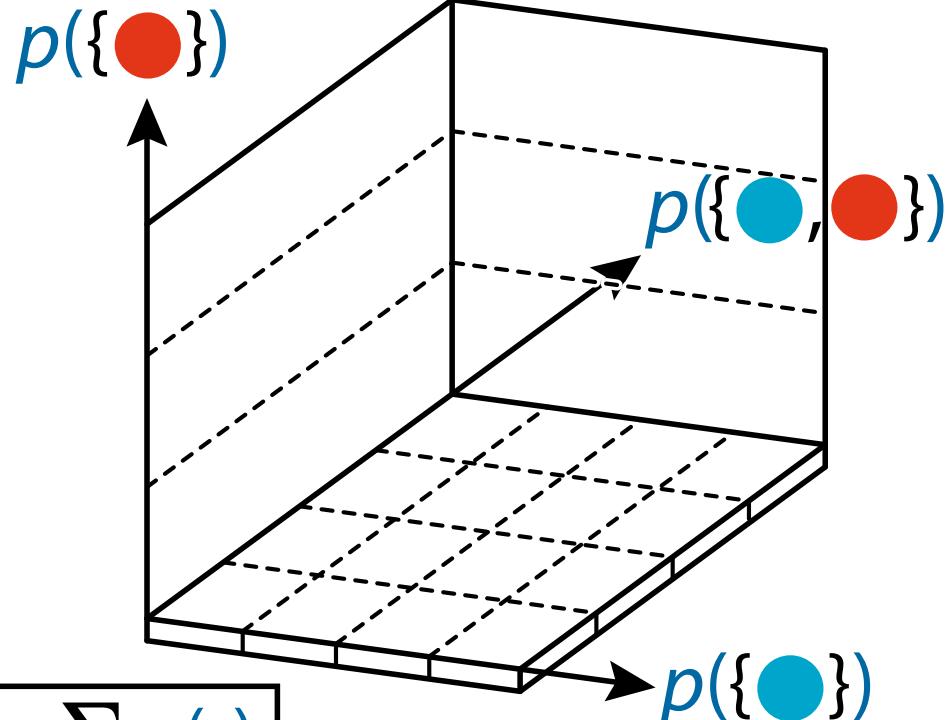
$$\eta(x) = \sum_{s \geq x} p(s)$$
$$\log p(x) = \sum_{s \leq x} \theta(s)$$

Triple for each node

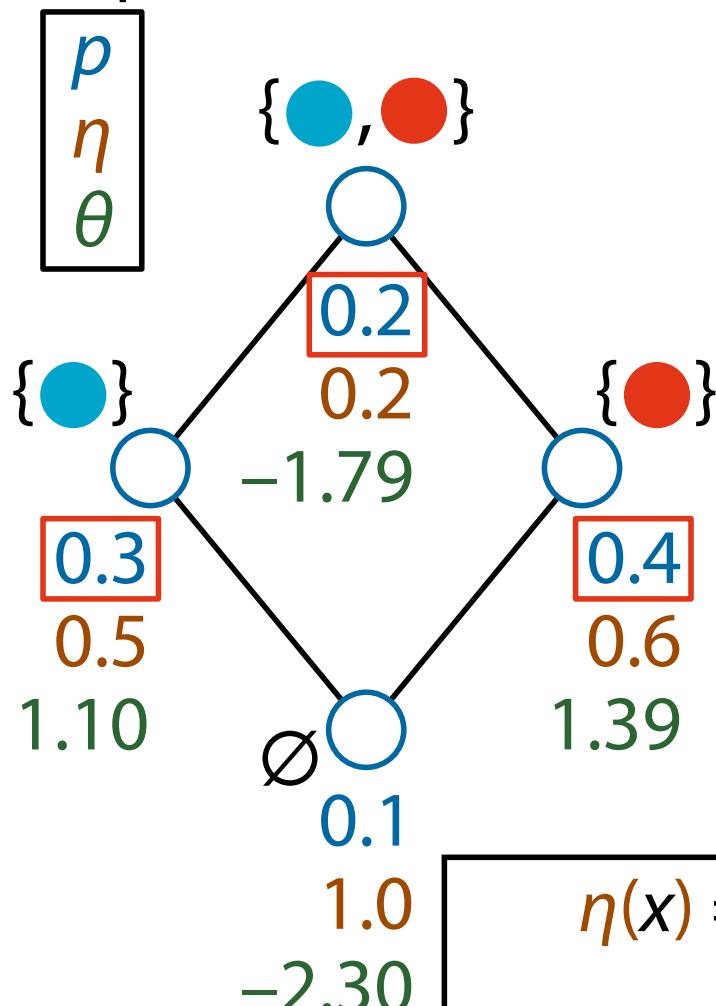


$$\eta(x) = \sum_{s \geq x} p(s)$$

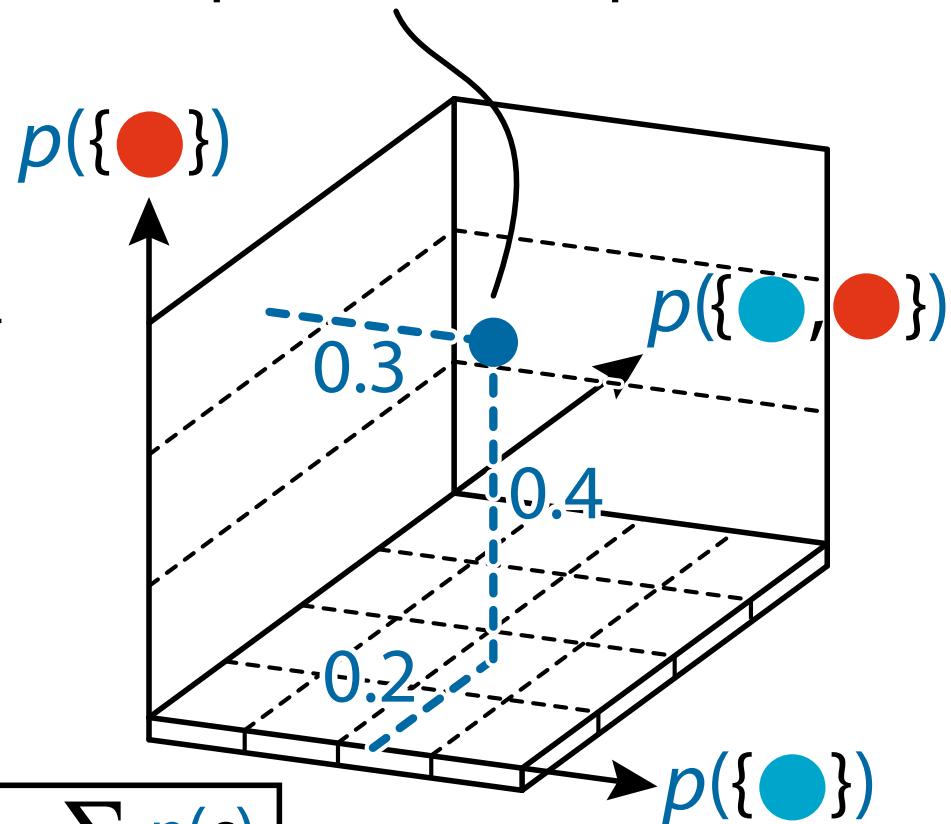
$$\log p(x) = \sum_{s \leq x} \theta(s)$$



Triple for each node



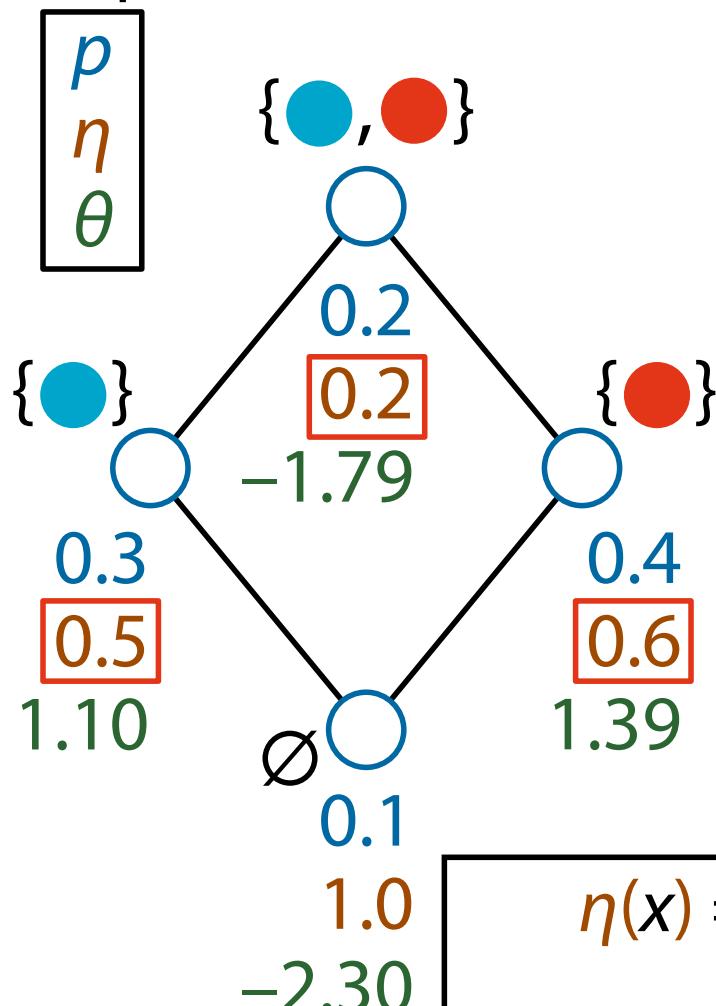
Probability distribution
is a “point” in 3D space



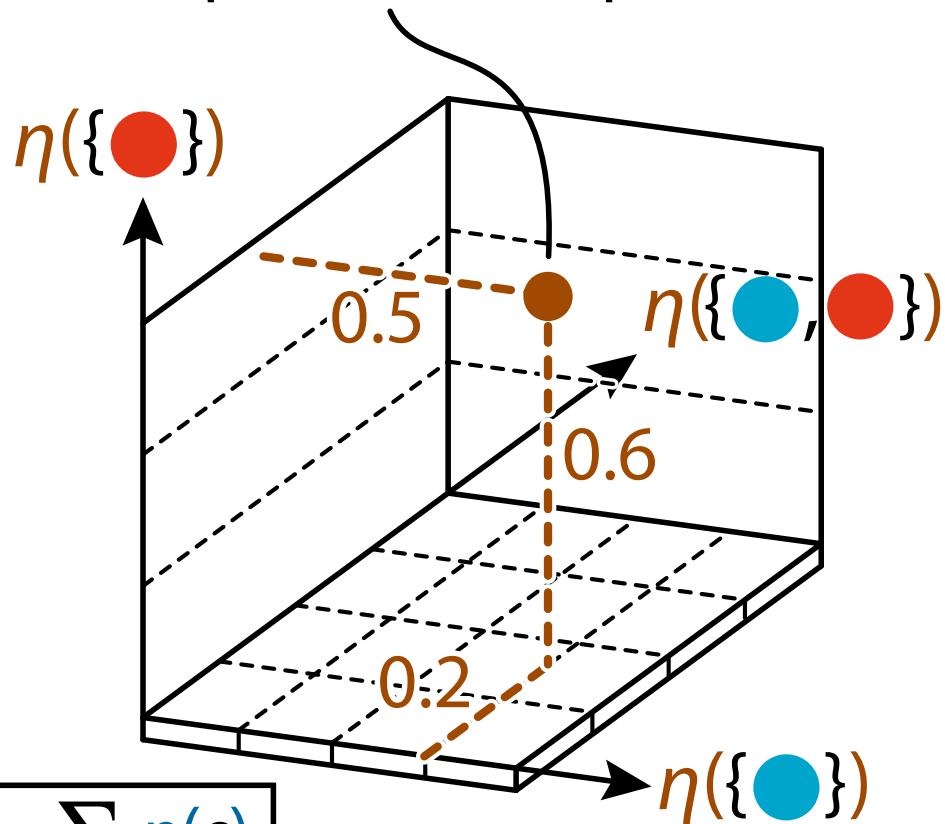
$$\eta(x) = \sum_{s \geq x} p(s)$$

$$\log p(x) = \sum_{s \leq x} \theta(s)$$

Triple for each node



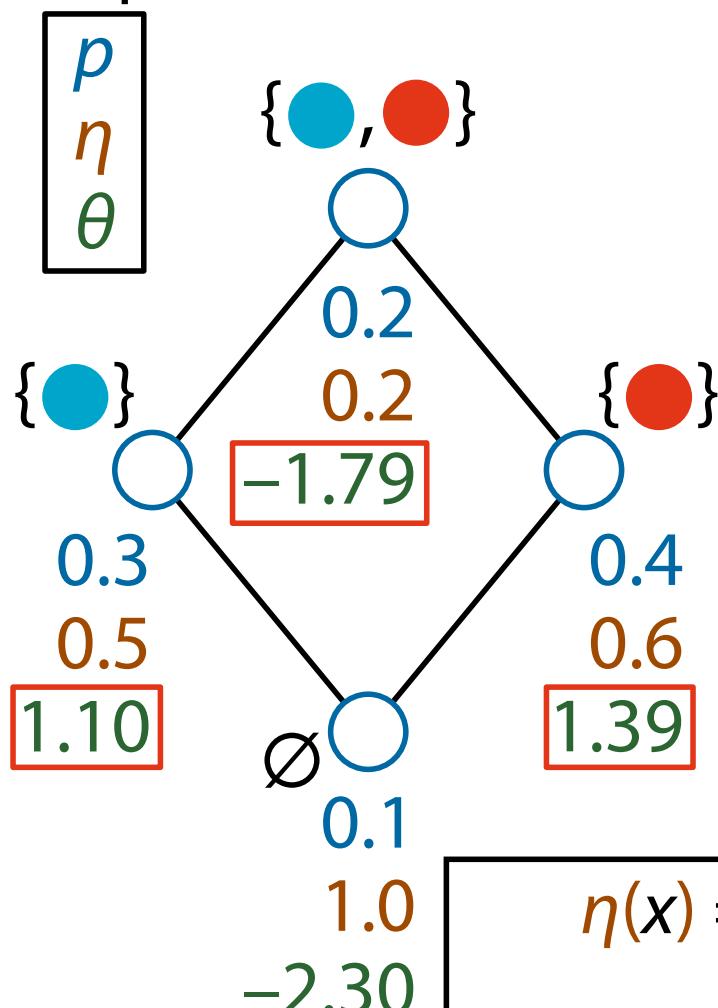
Probability distribution
is a “point” in 3D space



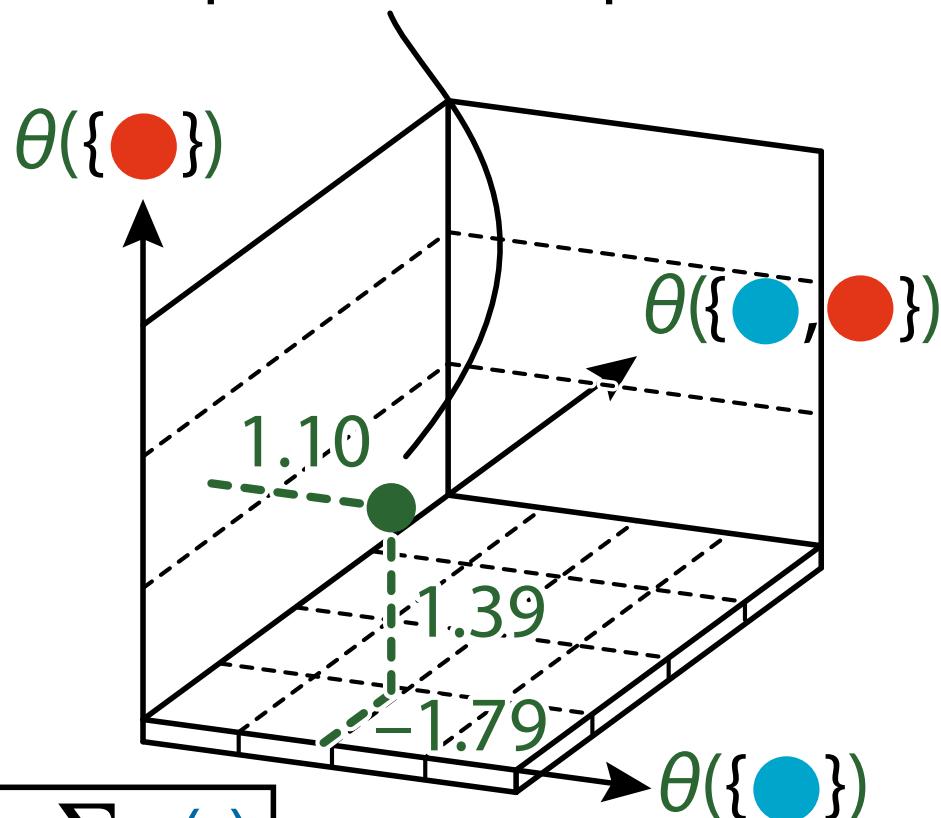
$$\eta(x) = \sum_{s \geq x} p(s)$$

$$\log p(x) = \sum_{s \leq x} \theta(s)$$

Triple for each node



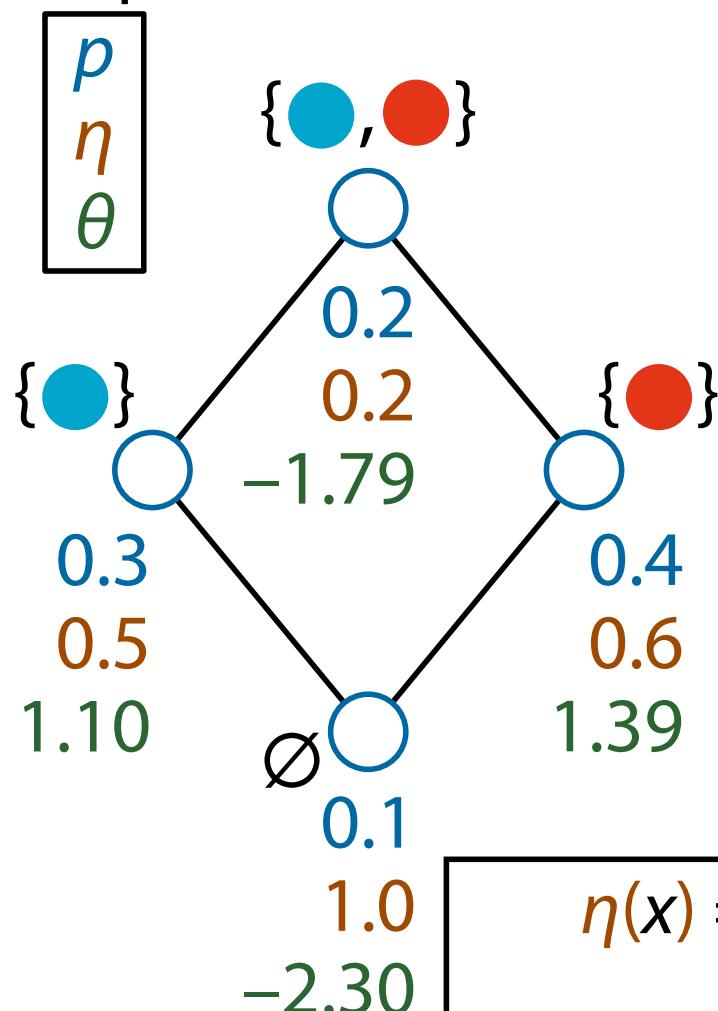
Probability distribution
is a “point” in 3D space



$$\eta(x) = \sum_{s \geq x} p(s)$$

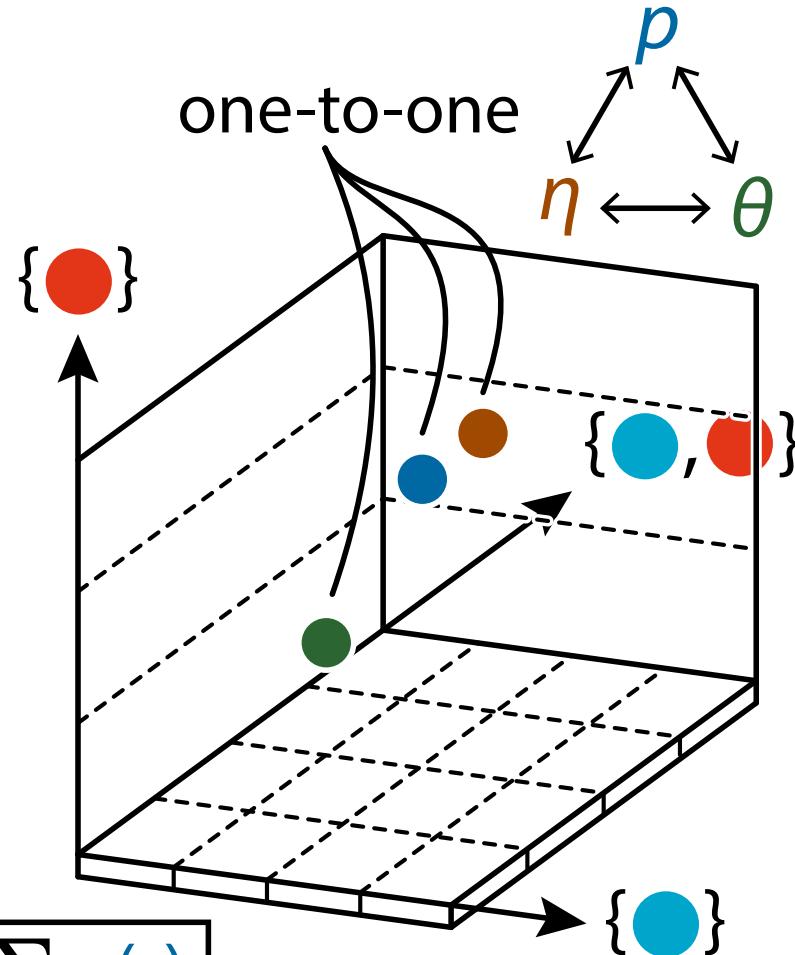
$$\log p(x) = \sum_{s \leq x} \theta(s)$$

Triple for each node

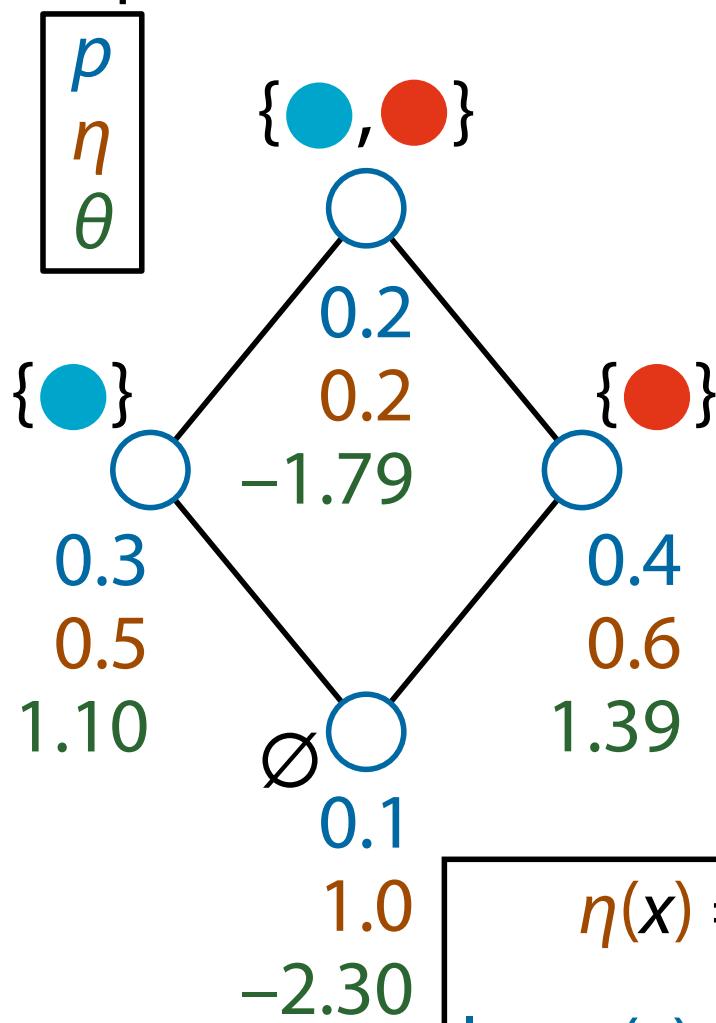


$$\eta(x) = \sum_{s \geq x} p(s)$$

$$\log p(x) = \sum_{s \leq x} \theta(s)$$

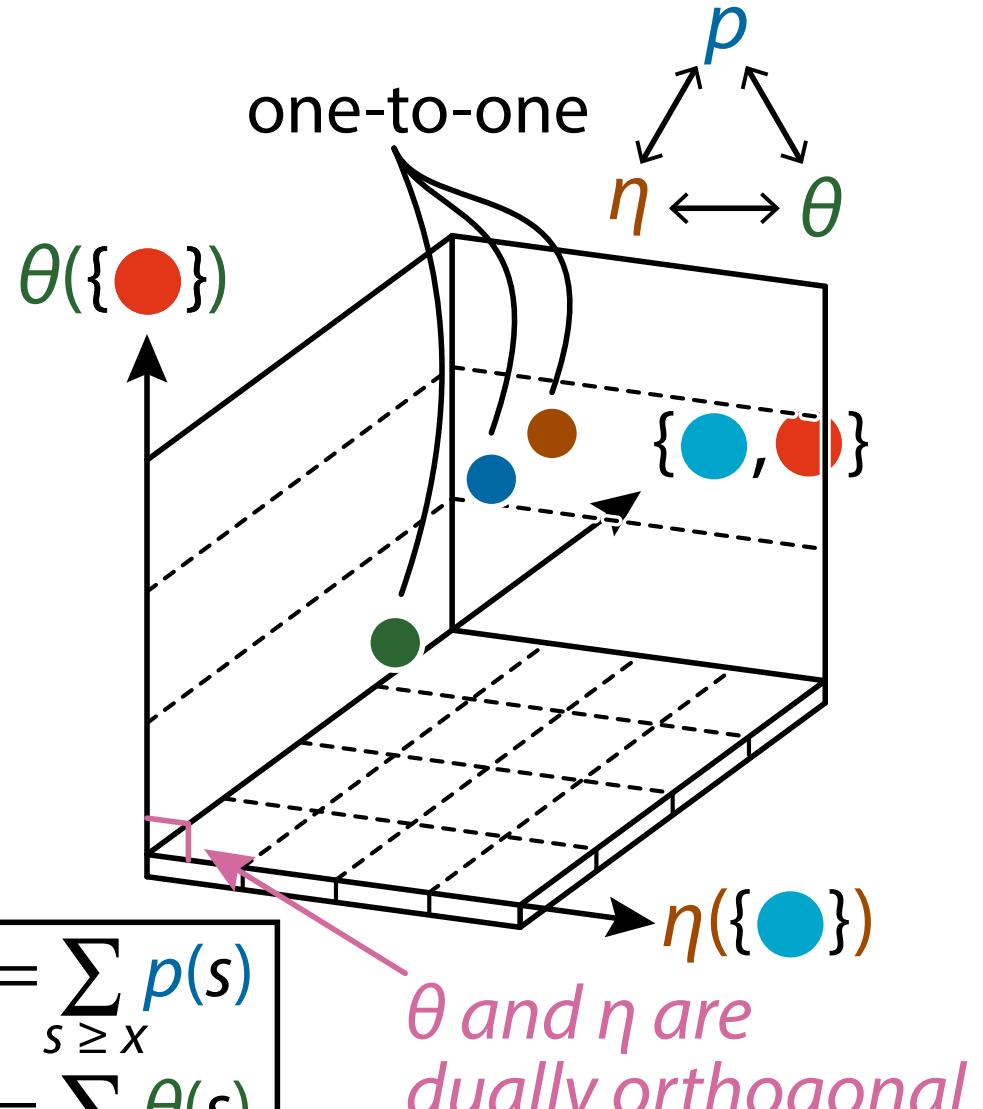


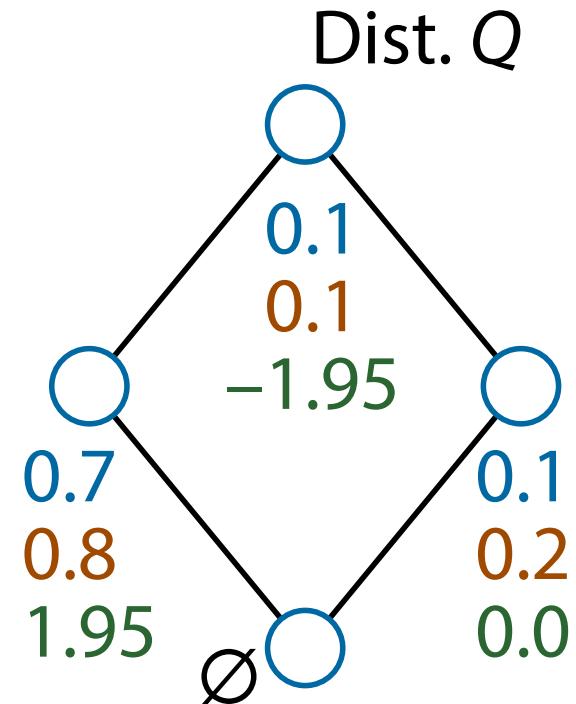
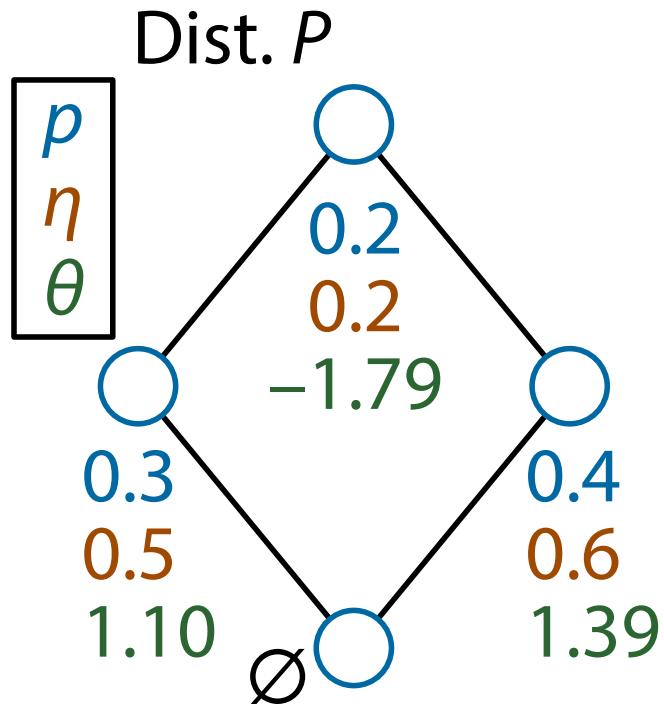
Triple for each node

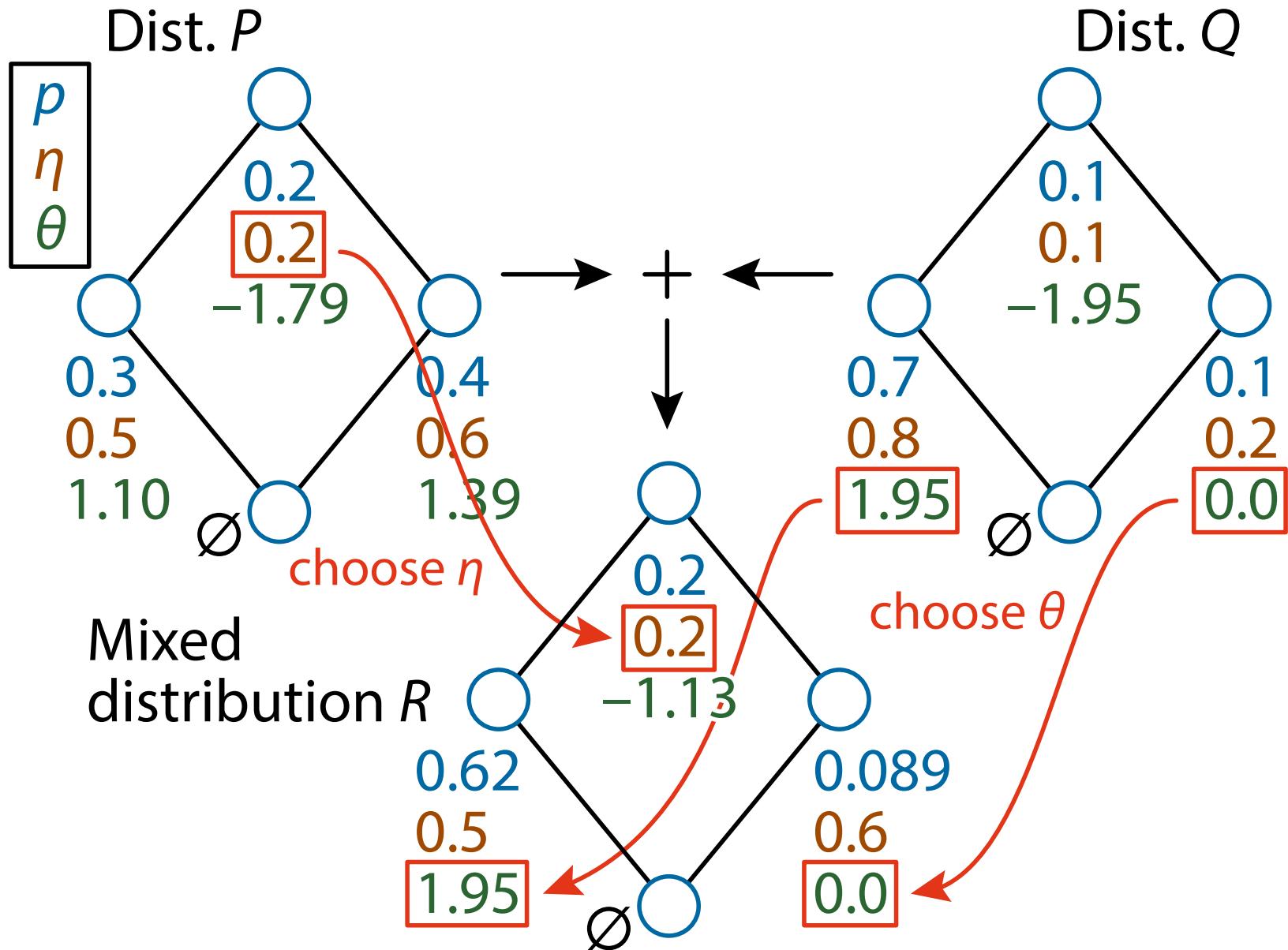


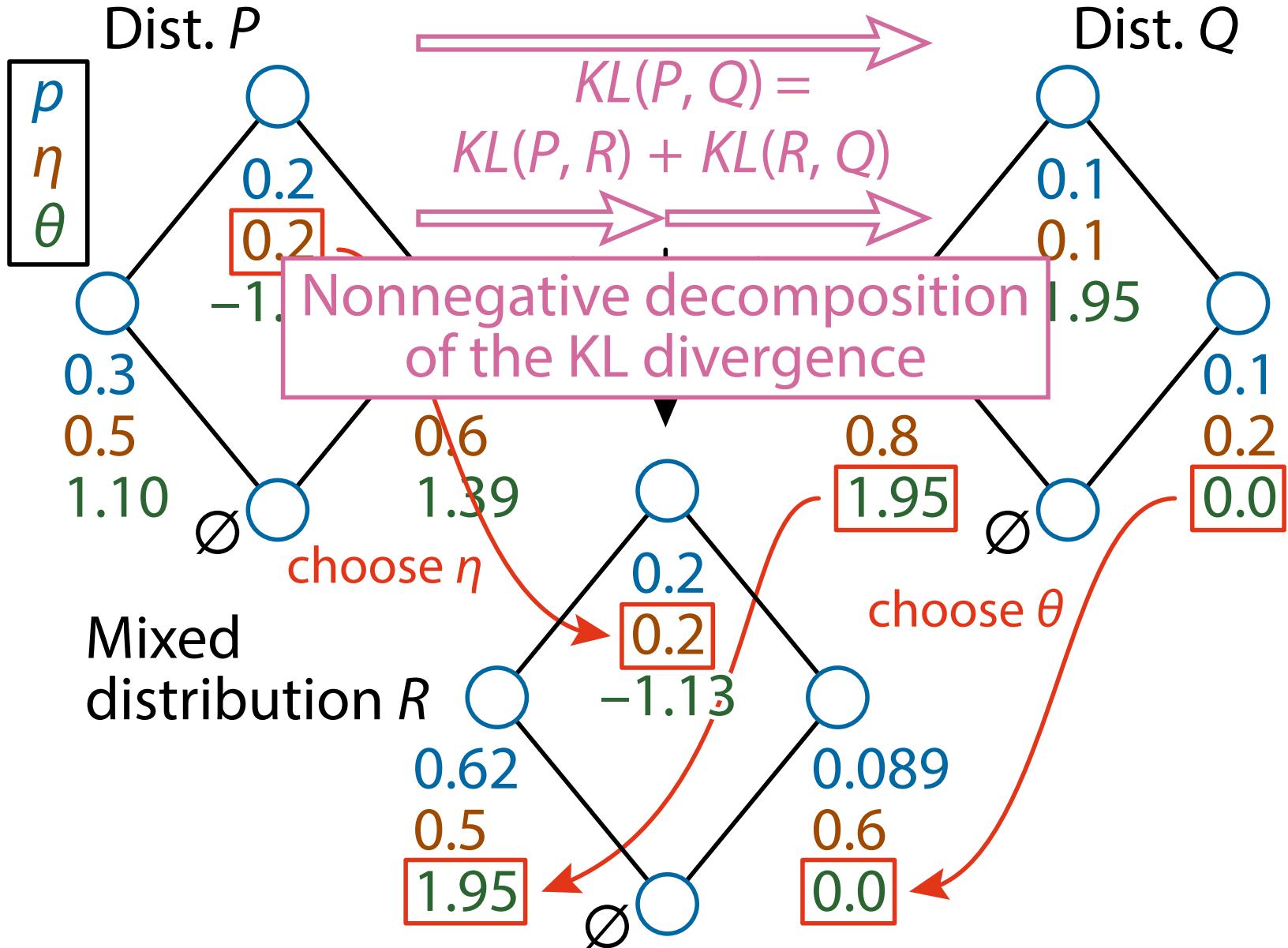
$$\eta(x) = \sum_{s \geq x} p(s)$$

$$\log p(x) = \sum_{s \leq x} \theta(s)$$

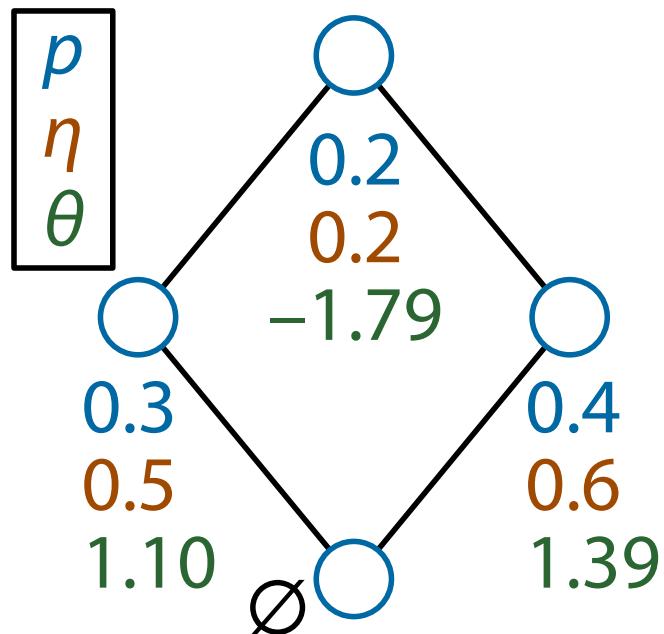




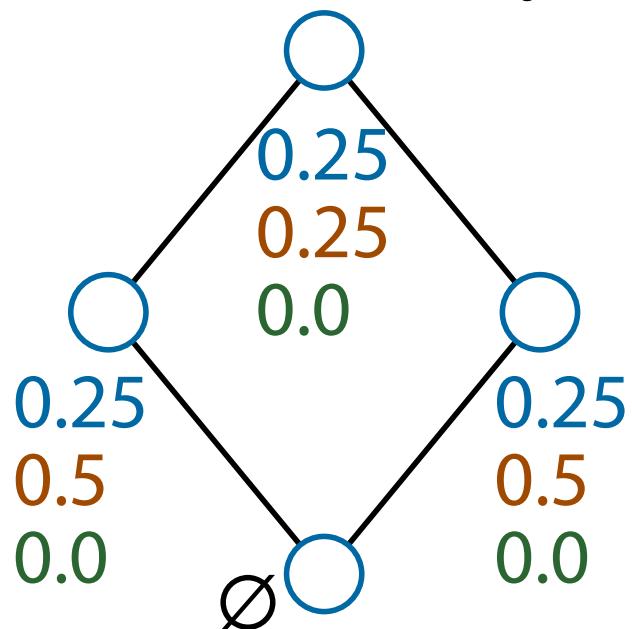


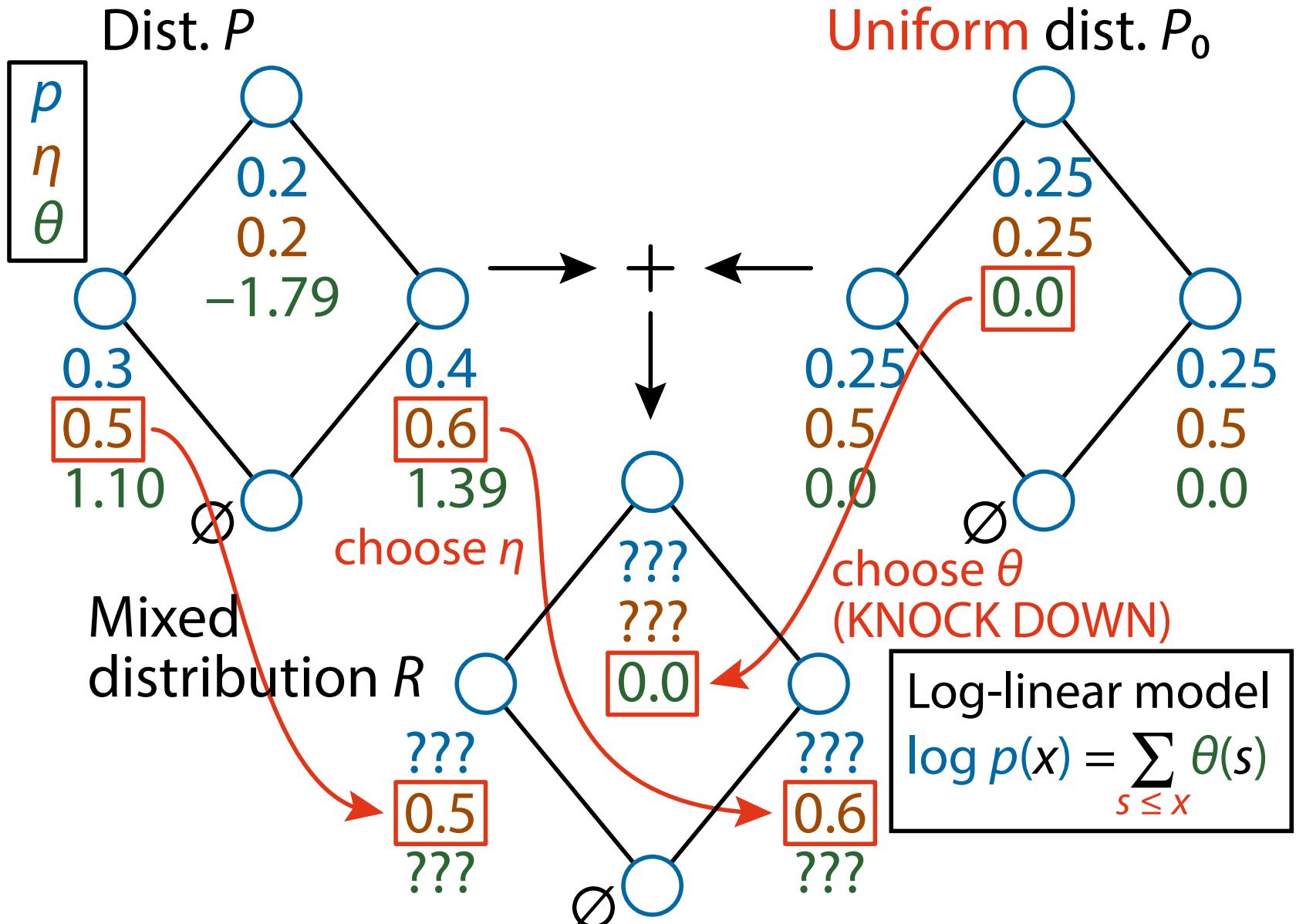


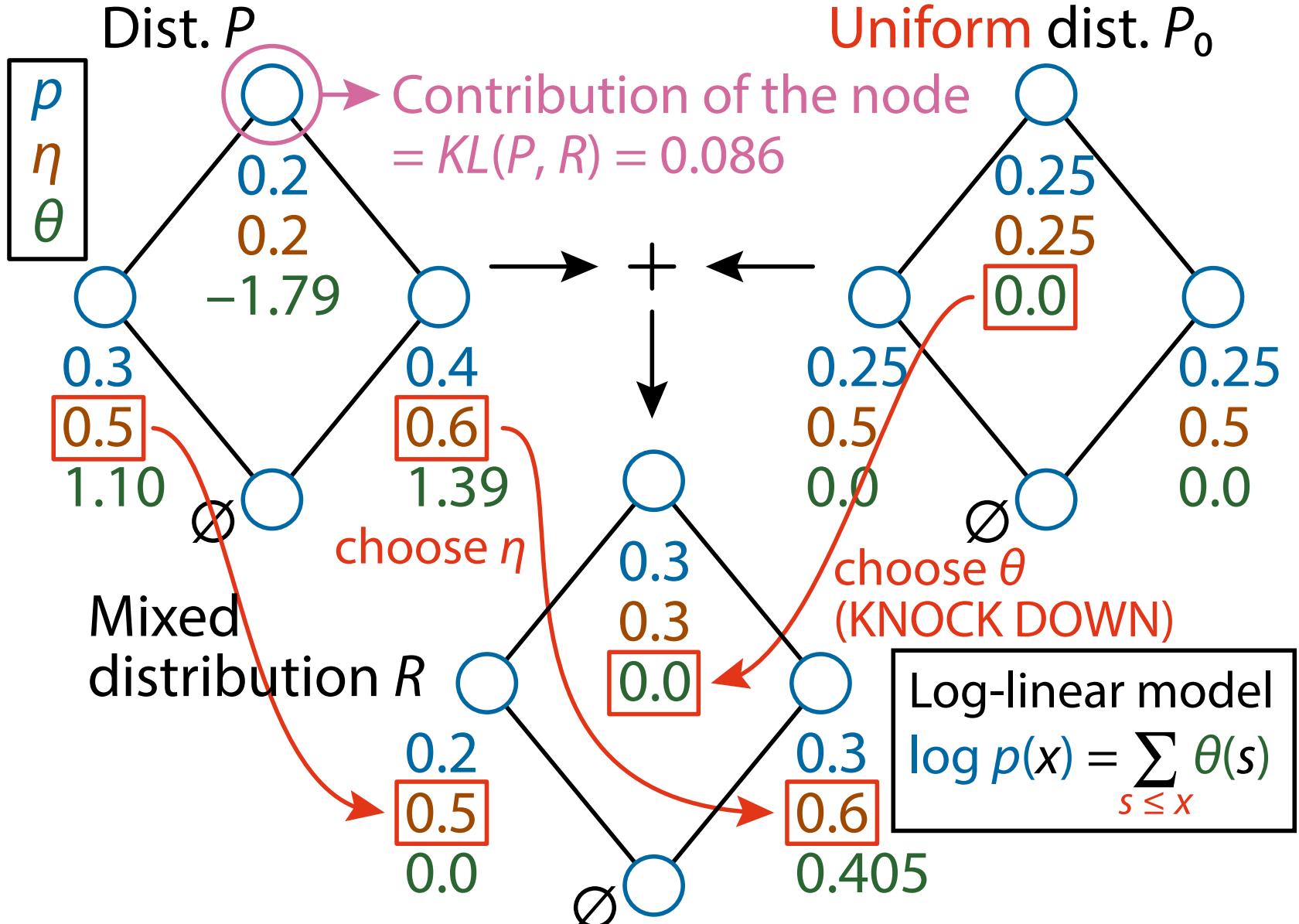
Dist. P

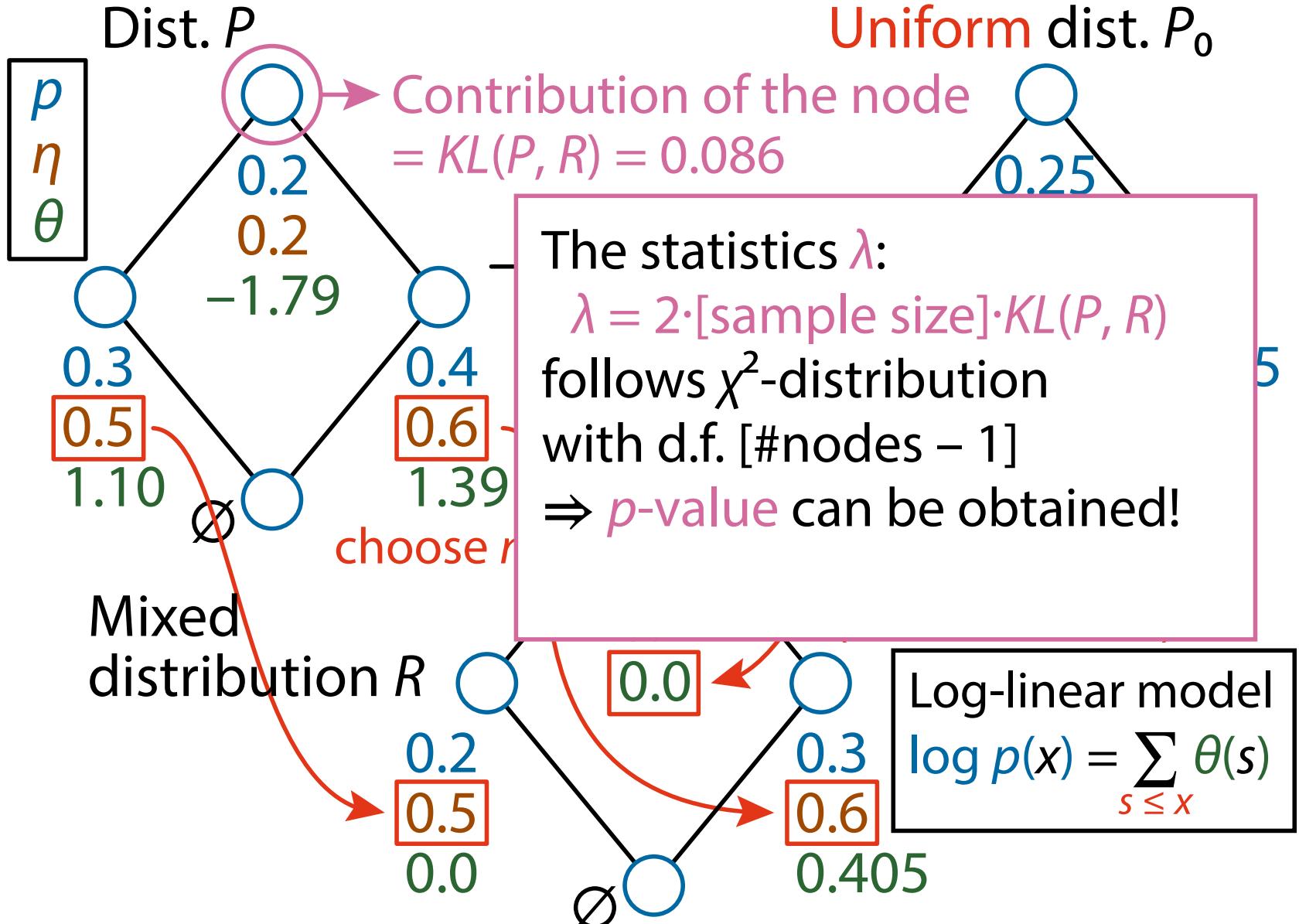


Uniform dist. P_0





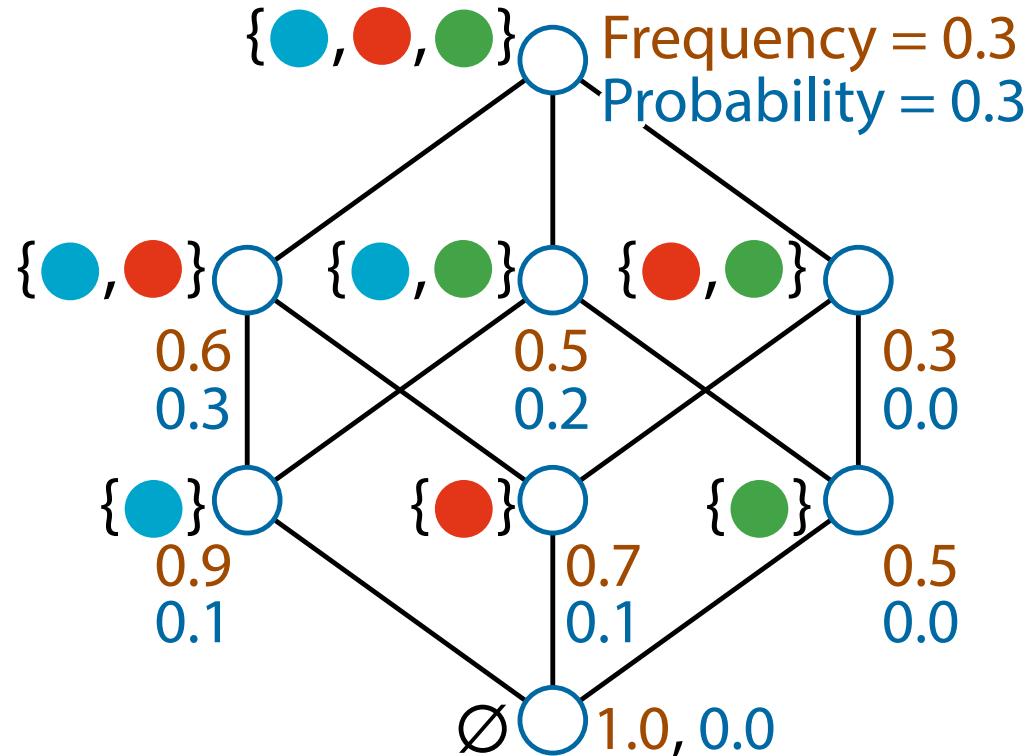




Make a Poset from Data

Dataset

ID 1:	1	1	0
ID 2:	1	1	1
ID 3:	1	1	0
ID 4:	1	1	1
ID 5:	1	1	0
ID 6:	1	0	1
ID 7:	1	0	1
ID 8:	1	1	1
ID 9:	1	0	0
ID10:	0	1	0



Number of nodes = $2^{\text{#features}}$
⇒ **combinatorial explosion!**

Make a Poset from Data

Dataset



ID 1: 1 1 0

ID 2: 1 1 1

ID 3: 1 1 0

ID 4: 1 1 1

ID 5: 1 1 0

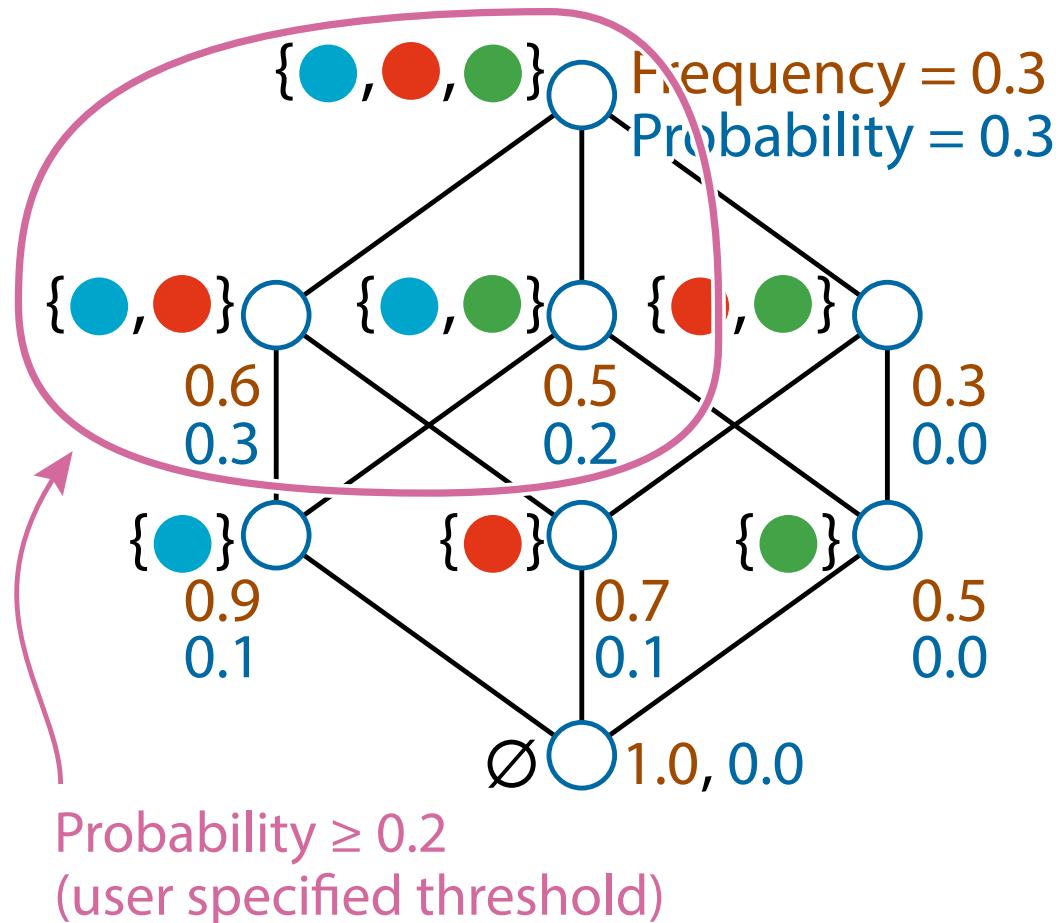
ID 6: 1 0 1

ID 7: 1 0 1

ID 8: 1 1 1

ID 9: 1 0 0

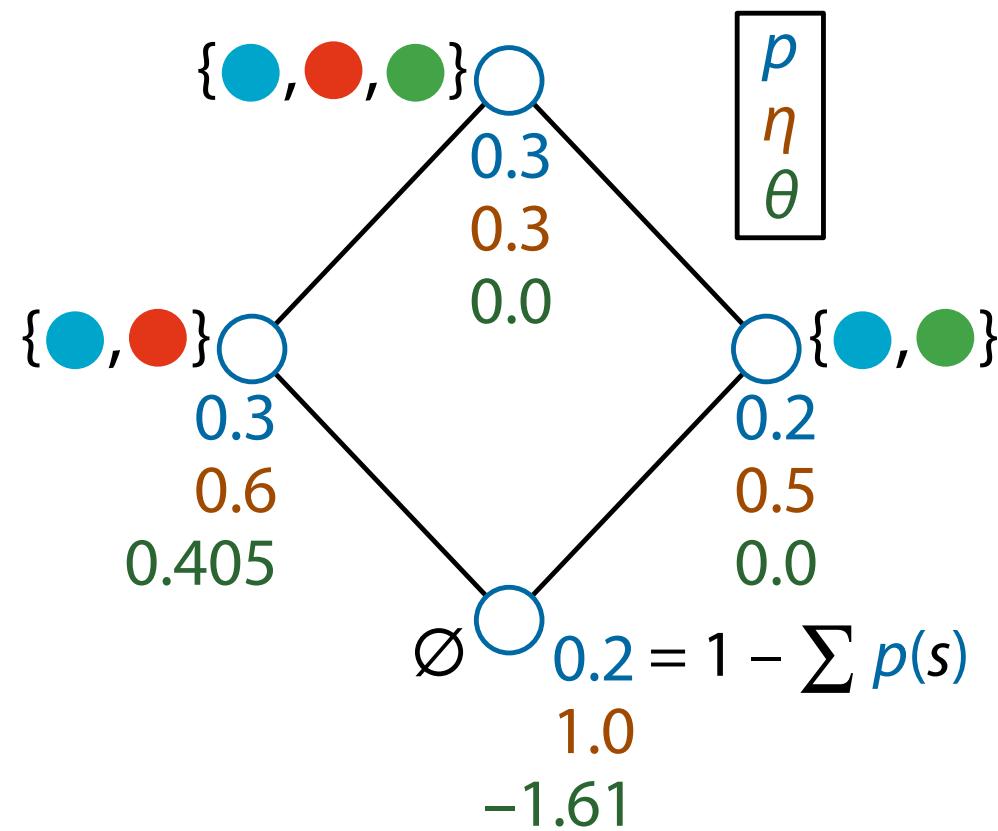
ID10: 0 1 0



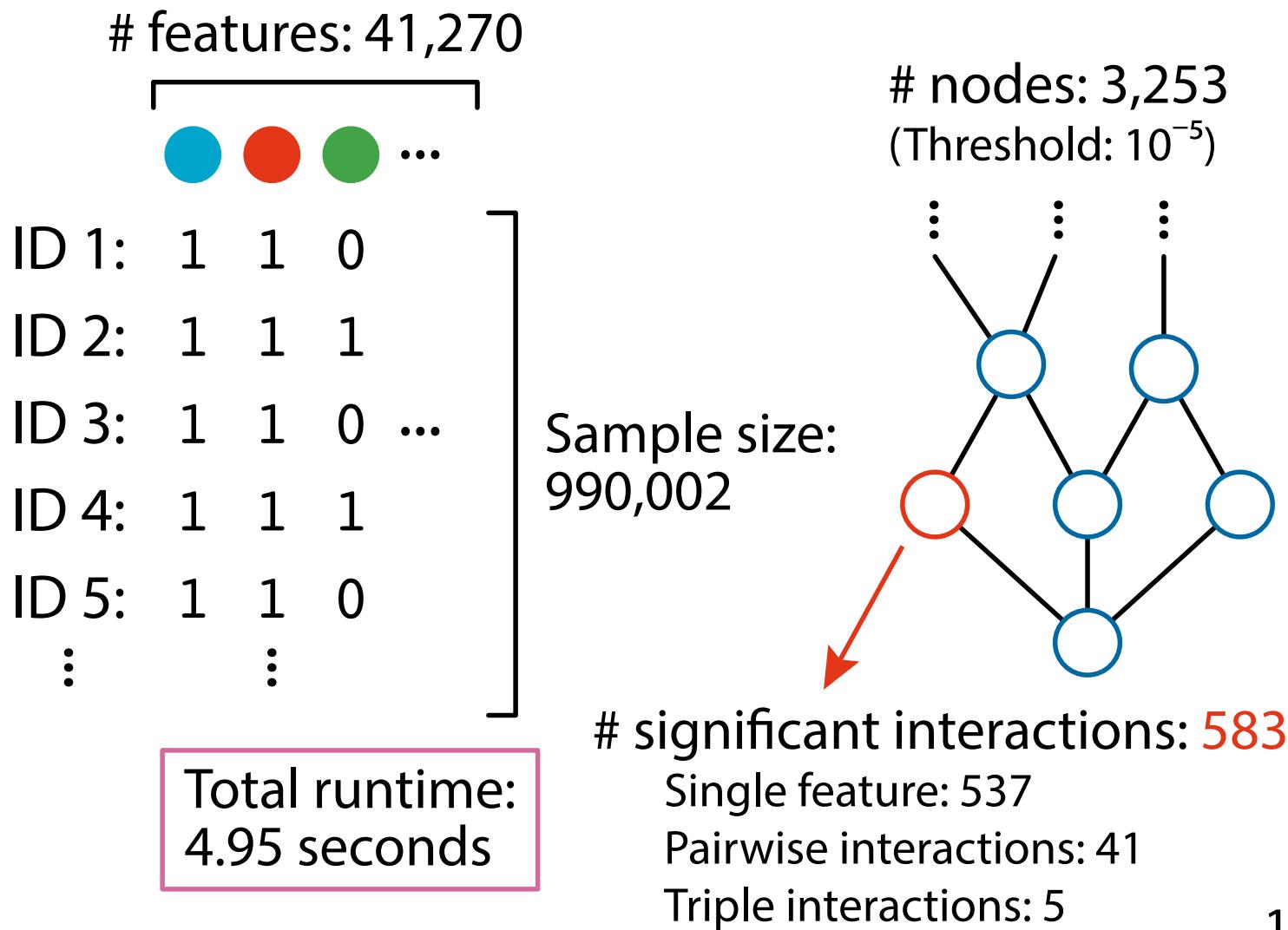
Remove Nodes with Probability 0

Dataset

ID 1:	1	1	0
ID 2:	1	1	1
ID 3:	1	1	0
ID 4:	1	1	1
ID 5:	1	1	0
ID 6:	1	0	1
ID 7:	1	0	1
ID 8:	1	1	1
ID 9:	1	0	0
ID10:	0	1	0

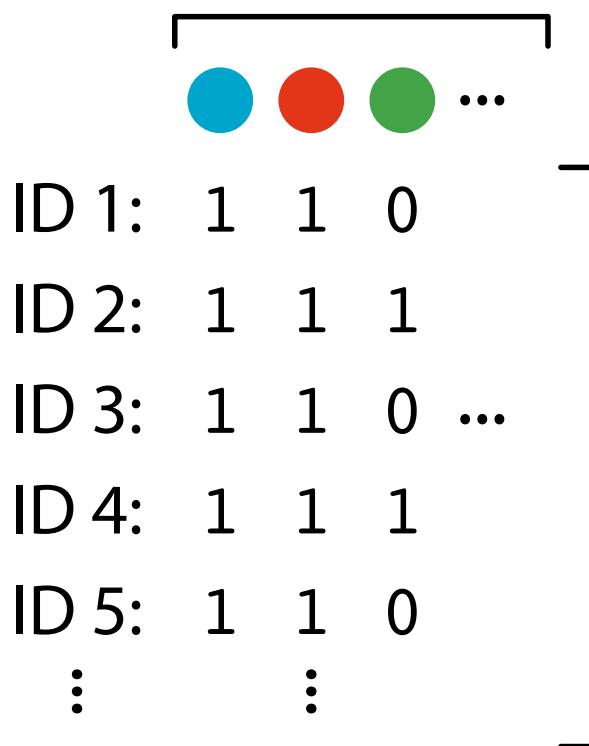


Example on Real Data (kosarak)



Example on Real Data (accidents)

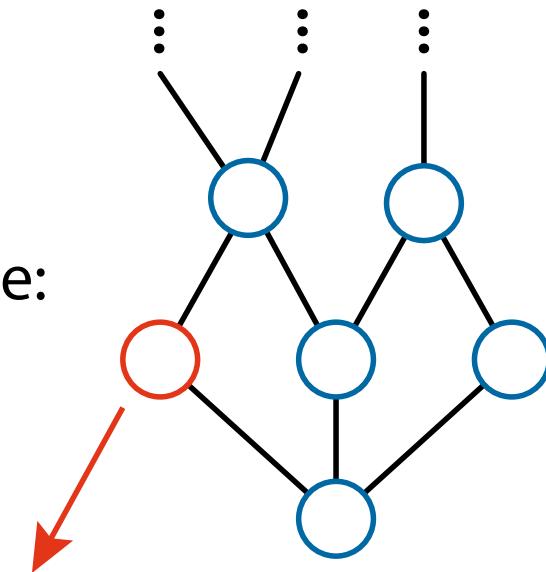
features: 468



Total runtime:
4.95 seconds

nodes: 281
(Threshold: 5×10^{-6})

Sample size:
340,183



significant interactions: 280

features in each interaction
is between 26 to 41

Conclusion

- We build **information geometry** for **posets** (partially ordered sets)
 - Natural connection between the information geometric **dual coordinates** and the **partial order structure**
 - Code: <https://git.io/decomp>
- We can decompose a probability distribution and asses the significance of any-order interactions
- Related papers:
 - S. Amari, *Information geometry on hierarchy of probability distributions*, IEEE Trans. on Information Theory (2001)
 - H. Nakahara, S. Amari, *Information-geometric measure for neural spikes*, Neural Computation (2002)